Mohawk Valley Community College Graphic Communication: Graphic Design					SUNY Polytechnic Institute Interactive Media and Game Design				
Course #	Course Title	SUNY Gen Ed	Credits Granted		Course #	Equivalent Course Title	SUNY Gen Ed		Credits Accepted
CF 100	College Foundation Seminar		1		FYS 101	First Year Seminar			1
EN101	English 1: Composition	Х	3	1	ENG 101	English Composition	Х		3
FA100	Creativity In Art		3		ART 000	Art Elective			3
FA101	General Drawing		3		ART 135	Drawing			3
FA105	Foundation Design		3		ART 110	Principles of Two-Dimensional Design			3
GD121	Digital Typography		3		ELEC 000	General Elective			3
	Physical Education		.5		REC 000	Recreation Elective			.5
FA103	Figure Drawing 1		3		ART 000	Art Elective			3
FA106	Color Theory		3		CSC 301V	Intro to Computing and Visual Basic Programming			3
HU 205	History of Art 2	X	3	+	ART 001	General Education-Arts	X	1	3
GD145	Digital Applications 1		3	1	COM 108	Intro to Digital Media and Design	<u> </u>	1	3
GD221	Typography 1		3	1	ART 000	Art Elective	†		3
	Physical Education		.5		REC 000	Recreation Elective			.5
EN102	English 2: Ideas & Values in Literature	X	3		ENG 110	Intro to Literature	X		3
GD146	Digital Applications 2		3		ART 000	Art Elective			3
GT 122	Digital Pre-press		3	_	ART 000	Art Elective			3
MA108	Concepts in Mathematics	X	3	4	Gen Ed-Math	General Education-Mathematics	Х		3
	GE Humanities Elective (See "A" below)	Х	3	4	Gen Ed	General Education	X		3
	Physical Education		.5	+	REC 000	Recreation Elective			.5
CG214	Motion Graphics		3	1	COM 213	Intro to Animation and Vector Graphics			3
GD218	Graphic Design Seminar		3		ELEC 000	General Elective			3
GD222	Typography 2		3		ART 000	Art Elective			3
	GE Natural Science (See "B" below)	X	4		Gen Ed-Nat Sci	General Education-Natural Science	Х		4
	GE Social Science (See "C" below)	X	3		Gen Ed-Soc Sci	General Education-Social Science	Х		3
	Physical Education		.5	-	REC 000	Recreation Elective			.5
				+	COM 302	Professional Presentations		+	4
				+	COM 350 or 340	Visual Thinking and Writing or Writing/Production in New Media			4
				+	COM 239	Gamification Theory			4
				+	COM 219	Introduction to Video Game Design and Culture			4
				1	OOW 213	introduction to video Game Design and Guitare			т
				1	COM 380	Critical Perspectives			4
					COM 419	Video Game Design Studio			4
					COM 320	Information Design			4
						General Elective			4
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				1	COM 429	Advanced Video Game Design Studio			4
				_	Art Track Selection	Consent Floring			4
				╫		General Elective			4
				╂	1	General Elective			4
				╁	COM 499	Portfolio Design			4
				1		Unrestricted Elective			4
				1		Unrestricted Elective			4
						Unrestricted Elective			3
		Total Credits Eligible for Tra	ansfer 64	I		То	tal Transfer Credits Applied to	to Program	64
							Total Credits Required afte	60	
							Total Credits Required for	124	

A.) GE Humanities Elective (choose one): HU 186, HU 187, HU 188, HU 204 or HU 205. POLY recommends that students take HI 101. This is approved by the Associate Dean as an appropriate substitution.

- B.) GE Natural Science Elective (choose one): BI 103, BI 105, BI 141, BI 216, CH 101, CH 131, CH 141, GL 100, GL 101, GL 102, PH 112, PH 141, PH 151, PH 261 or WE 101
- C.) GE Social Science Elective (choose one): AN 101, BM 101, GE 101, PS 101, PY 101, or SO 101